

neoneoneo

for Neo Hülcker

Make a multi-tracked audio type of layers of yourself singing. Use the list of 7 suggestions below.

Any vowel/mouth shape is fine, experiment until you've found sounds you like and you think go together well. The main thing is that the distinct layers have their own personality and make interesting textures when put together. The parts shouldn't change as the piece progresses.

You can think about pitch as much or as little as you want. If you are thinking about specific intervals then try to combine consonant intervals with dissonant ones. A major 10th with a minor 2nd for example. Experiment with quarter and micro tones.

For each track you should sing each sound/pitch for a breath length, wait until you've recovered and repeat. It should be the same each time until the piece is finished. You should aim to find an easy and natural rhythm with your breathing and singing that you can maintain for the duration of the piece. The lengths of the notes might get shorter and the recovery time might get longer as the piece progresses: that's fine.

Each track should be mixed evenly. All the tracks should start together but then go out of sync as the different breath rhythms establish themselves. When you've reached the desired length then the tracks should end together. You will probably need a timer.

Piece can be any length, 10 minutes would be nice.

If you perform the piece live then one of the 7 parts should be live and the rest on audio playback. The live part should be mixed at the same level to the tape. Feel free to add more parts if the texture seems too thin or subtract parts if the texture is too dense.

PARTS:

1. high, clear tone
2. low, clear tone
3. middle, clear tone
4. middle, unstable tone – over break of voice
5. low, unstable tone
6. rasping or textured tone
7. high unstable pitch including very slight descending glissando.

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